Thinking of building a Stormtrooper costume?

Let's get you started!

Each costume that is accepted as part of the 501st Legion has been judged against and met our Costume Reference Library (CRL) standards for that costume. This overview will give you an idea of what is required for this costume, what the various parts look like, and how they should be worn.

We are constantly discovering new information about the screen-used costumes of *Star Wars*, and our CRLs evolve to ensure that Legion members have the most accurate costumes as possible.

What does that mean for you?

Be sure to check the current CRL BEFORE starting your costume build.

You can find the current Costume Reference Library for all 501st Legion approved costumes at: www.501st.com/databank/Costuming:CRL

Have questions regarding your costume? Visit the **First Imperial Stormtrooper Detachment** at *www.whitearmor.net* for tips, tricks, and research threads!

A list of other Detachments can be found at www.501st.com/resources.php

And remember to have fun!

THE 501st LEGION

Who makes up the 501st Legion?

Why not **YOU**? The Legion has members worldwide with a wide range of exciting costumes in our ranks.

Imperial Troops

Stormtroopers, Snowtroopers, TIE Pilots, Biker Scouts, Guards, Gunners, Drivers, and more.

Sith Lords

Masters and apprentices from Darth Maul to Darth Sidious.

Clone Troopers

The instruments of Order 66.

Bounty Hunters

Including Boba Fett, Dengar, Greedo, Boushh, Cad Bane, and other fearless and inventive scum.

Denizens of the Galaxy

Tusken Raiders, Jawas, monsters and aliens.

Villains of the Expanded Universe

From Xizor to Baron Fel, Legion costumes are not limited only to the film canon villains!

Enlist today!

WWW.501st.COM



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THE 501st LEGION

"VADER'S FIST"

BAD GUYS DOING GOOD

The Imperial Stormtrooper is the symbol of the Empire's rule in the galaxy. These elite soldiers keep the peace on countless worlds, their imposing white armor striking fear into the hearts of any who would oppose the Emperor's New Order.

HELMET

Trapezoids on the dome and tears at the corners of the eyes are gray. Rear traps and tears have vertical black lines. Lenses are flat, green material, sufficiently dark enough to obscure the wearer's eyes. "Ear" bars have three or four bumps and should be gray with a black outline (painting the bumps with rank stripes in black is optional). Frown is painted gray and does not leave the teeth area. Eight total teeth on the frown are cut out. Mesh may be used behind the frown to obscure the wearer's face. Between 9 and 16 medium blue stripes are on the tubes, with the curve bending backwards. Vocoder is painted black. Aerators/Hovi mic tips (cylinders on either side of the vocoder) are black. Tears, traps, and tube stripes may be hand-painted or decals.

Note: An MRCE or EFX PCR helmet does not meet the basic 501st requirements without major modifications.

RFIT

The belt face is made of plastic. The soft belt proper is made of white to off-white canvas, or material with a canvas covering. Size must be 70 to 83 mm wide and not wider than the plastic portion of the belt. The drop boxes dangle from the sides of the front plastic belt via white straps and are aligned under the plastic tabs of the ammo belt.

UNDERSUIT

Black, non-textured material; either one- or two-piece, full-body construction with no visible zippers, logos, or designs.

THIGHS

Thigh armor shall be closed in the back. A small ammo belt is installed on the bottom of the right thigh.

BOOTS

Boots are above ankle height and made of white leather or leather-like material; Small U-shaped elastic sections on both sides of the ankle; Flat sole with a short heel; No buckles or laces; Jodhpur/ Chelsea-type boots or an equivalent style is acceptable.; Elvis or Mariachi boots are not acceptable.

Check out the complete Costume Reference Library at 501st.com!

NECK SEAL

Black with horizontal ribs, fitted to the wearer, and extending from the base of the neck to the top of the Adam's apple.

SHOULDER BELLS

One on each shoulder. They are effectively symmetrical and should have a black elastic strap that wraps around the inside of the bicep.



Neck Sea

BLASTECH E-11 TROOPER BLASTER (Optional)

Based on a real or replica Sterling sub-machine gun, scratch-built, or a modified commercial toy Stormtrooper blaster.

BICEPS and FOREAMS

Bicep and Forearm armor pieces are fully closed.

ABDOMEN PLATE

The ab plate has a button area that matches the color pattern shown (3 blue and 6 gray). Buttons are approximately 11mm in diameter.

>> THERMAL DETONATOR

At the center back of the belt. The gray cylinder is between 50 and 68mm in diameter with white caps on each end. The white control panel pad faces upwards, oriented as shown. The total length should be approximately 190mm. It is attached to the belt via metallic clips approximately 25mm wide.

Thermal Detonator

Time.

HOLSTER

Worn on the left side of belt. It must be made of black leather or leather-like material, and must be attached via two straps to the belt from behind, with no loops covering the outside of the belt.

GREAVES

Greaves close in the back. The trapezoid sniper knee plate is affixed to the left greave, and should be aligned with the ridges on the shin.



Holster

Learn more about the Stunt Stormtrooper and other TK variants by visiting the F.I.S.D. at whitearmor.net!